

Badminton

The object of the game is to hit the birdie back and forth across the net with the racquet without letting the birdie hit the ground.

Serving

The service courts are slightly different for singles and doubles. A shuttle on the line is “in”. The server and receiver stand in the diagonally opposite service courts (always the right hand service box, of the server at the start of the game). The serve MUST be struck UNDERHAND and the receiver must stand completely still until the service is struck.

Scoring

The doubles and men’s singles game consists of 15 points. The women’s singles game consists of 11 points; in class we will play all games to 15. If the serving team wins a rally it scores a point and continues to serve alternating service courts. If the receiving team wins the rally the score stays the same and the service passes to the next player in turn. In doubles it is either the partner or if both players have just had a turn serving it is the opponents. At the start of the game the first player serves until they miss. After this the serve goes to the opponent. ONLY THE SERVING TEAM SWITCHES PLACES ON THE COURT THE RECEIVING TEAM DOES NOT MOVE. Always begin serving from the right service box. The serve must cross the SHORT SERVICE LINE.

General Rules

- 1. The server may not serve until the opponent is ready. If a receiver attempts to return the serve they are deemed “ready”.**
- 2. The server and receiver must have feet entirely within the court prior to the serve. Partners make take up position provided they do not obstruct an opponent.**
- 3. If the shuttle, birdie, touches the net during a serve or rally and it falls legally into the court it is considered good.**
- 4. If a shuttle is caught in the net AFTER passing over the net it is called a “let” and the point is replayed.**
- 5. If a server missed the shuttle completely the server will reserve until they make contact with the birdie.**

6. If the serve does not pass the service line it is a side out.
7. A shot landing on the line is considered in.
8. A receiver's partner may NOT strike a serve that is meant for his partner.
9. You will NEVER serve twice in a row to the same person.
10. You may not touch the net or reach over the net to contact the shuttle.

Terms

1. Alley- extension of the court on both sides for doubles play.
2. Balk/Faint- a deceptive move before serving, ILLEGAL.
3. Double Hit- hitting the shuttle twice on the same side.
4. Drive- a fast and low shot which make a horizontal pattern over the net.
5. Dropshot- an overhand shot that hits your racquet and falls on the opponent's side of the net close to the net.
6. Fault- any violation of the rules.
7. Hairpin shot- an underhand hit very close to the net that goes over the net and drops right on the opponents side close to their side of the net.
8. Smash- A hard overhead shot which forces the birdie down on the opponent's side.
9. Carry – Momentarily holding the shuttle on the racquet during a stroke.
10. Overhand/Underhand Clear- high deep shot to the back boundary line of your opponent's court.
11. Ready position- an alert body position enabling a player to make quick movements in any direction, player should be on the balls of your feet.